

Summary of AwanaGames/Sparks-a-Rama Rules

Awana Clubs has sponsored four-way competitive events for nearly 50 years with the goals of reaching parents/visitors with the Gospel during the event and providing good, clean Christian fun & sportsmanship for the clubbers.

CLUBBER QUALIFICATIONS:

SPARKS: Participating clubbers must be 8 years old or less (as of September 1) and have passed 10 sections in the current club year (sections in Flight 3:16 can be counted but not Green Jewel sections).

T&T CLUB: 3rd & 4th grade clubbers must be 10 years old or less (as of September 1) and 5th & 6th graders must be 12 years old or less (as of September 1). Each must have passed 10 sections in the current club year (sections in the Start Zone can be counted if currently in Book 1).

ELIGIBILITY: Teams registering must be from an Awana church that has registered for this club year.

ENTRANCE TICKETS: There is no charge for admission to the AwanaGames Events.

PRE-EVENT POINTS: A maximum of 10 points may be earned per team prior to the start of the event by meeting the following criteria:

Coaches Meeting: 3 points for coach attending training (must have name on sign-in sheet at training)

Day of Event: 3 points for completing team check-in 45 minutes prior to the event:

- Team Roster and Permission slips for each participant.

- Proof of Insurance

2 points for one coach per team being on time for coaches' meeting on day of event

-Meeting starts 30 minutes prior to the event

1 point per volunteer (max 2 pts) checked-in at least 45 minutes prior to beginning of event.

GAME RULES: Use the latest edition of the Official Rules & Regulations for your event (Sparks-a-Rama, AwanaGames) with the latest Addendum. Awana Game Time idea books do reflect the "official" rules. One official rule book will be provided at Spring Training to each church. Additional books may be downloaded from the DixieShores Website. (*Note: The Official Rule Book and Addendum always take precedence, even over explanations in this summary.*)

INCOMPLETE TEAMS: Churches that are unable to field enough qualified clubbers to make a team are welcome to team up with or recruit from other Awana churches in their area to create a joint team. You may also contact the event coordinator to see if other churches may have "extra" players.

LINE JUDGES/HELPERS: Every church must provide one (1) certified Line Judge per team participating. Failure to do so may prevent the church from participating in any event unless prior arrangements have been made with the event coordinator or missionary. Every church must provide two (2) additional uniformed helpers (scorekeeper, a number hanger, etc.), per team registered. The same volunteers may be used for Sparks-a-Rama and AwanaGames. ***These volunteers can not be the coaches for that session.***

MEMORY VERSES: All participants on the floor should be prepared to recite from memory (in unison) the following items:

SPARKS: Sparks Yell, Theme Song, Key Verse (John 3:16), Motto, and I Corinthians 15:3 & 4.

T&T CLUBS: Awana Cheer, II Timothy 2:15

PERMISSION SLIPS/ROSTERS: Coaches must have in their possession a permission slip signed by the parent of each player stating "Emergency treatment may be given if necessary" (even if the parents are in the stands or on the game circle). Churches must supply insurance protection to cover their team in the event of injuries at this event. **The person at team check in will check with each coach to make sure coaches have valid permission slips and team roster before allowing the team (or specific team members) to participate.**

TEAM SIZE:

SPARKS-A-RAMA: Co-ed teams consist of 10 players (max of 14). The team must include at least 5 boys and 5 girls.

AWANAGAMES: DIVISION 3: Co-ed teams of 10-14 players (minimum of 5 boys and 5 girls and maximum of 7 boys and 7 girls). The team cannot include more than three (3) 5th & 6th grade boys and no more than three (3) 5th & 6th grade girls. More information will be available at the training in January.

NOTES: Second Grade Sparks may compete in any division of AwanaGames if needed to fill a team. Churches will be allowed to register two teams; additional teams must be coordinated with the event coordinator.

WHAT TO WEAR: Everyone on the gym floor must wear gym shoes/sneakers/athletic shoes! Coaches should wear either the grey Awana uniform (ladies' blouses buttoned and men with ties), the casual uniform, or their team's AwanaGames or Sparks-a-Rama uniform shirt. All clothing should be respectable and reflect Christian standards. No shorts allowed for anyone participating in the T&T AwanaGames (i.e. players, coaches, helpers, workers, line judges, scorekeepers). Line judges should wear dark slacks (no blue jeans or sweat pants) and will be given an official shirt to wear after they check in with the event coordinators.

REMEMBER: LEARNING GOOD SPORTSMANSHIP IS IMPORTANT, WINNING IS NOT!

Line Judge Deposit Explained

As you are well aware, Sparks-A-Rama & AwanaGames are major events in our region. Hundreds hear the Gospel message at the various sessions. However, it is vital to the running of these events that each participating church provides qualified volunteer workers to assist the event coordinator. Unfortunately, not all churches ensure their volunteers' presence and assistance on game day. Therefore, to express the importance of volunteer participation, a Line Judge "deposit" has been initiated.

A **separate** \$20 check must be included along with your registration fee for **each** session in which you have a team registered. For events with multiple sessions and churches with more than one team participating, you need one judge and one deposit per session. For example, if you register one Sparks and one T&T Club team, two \$20 checks must be submitted, along with regular registration. If you had two Sparks teams and one T&T Club team, three \$20 checks are required, etc. **Please keep the checks separate (i.e. do not combine the amounts).**

If **all** the following conditions are met, the \$20 check will be returned after the event.

- A. Line Judge is present at the local Spring Training.
- B. The Line Judge test is successfully completed and turned in on time.
- C. The same Line Judge is at his assigned circle, in proper attire, at least 30 minutes prior to the event starting.

If the above conditions are **not** met, the \$20 will go to the Dixie Shores Awana Ministry.

Please feel free to copy the attached forms as necessary or print them from the website.

AWANA SPARKS-A-RAMA & AWANAGAMES REGISTRATION FORM

(Please Print)

Church: _____ City: _____ Registration #: _____

Key Contact Person: _____ Phone: (_____) _____ - _____

Address: _____ City/State/Zip: _____

Email address to confirm registration receipt: _____

***This form is only for registration to the Pensacola Games Location
February 20, 2010 – Hillcrest Baptist Church
Registration Deadline is January 16, 2010***

TEAMS & REGISTRATION FEES

Sparks # of teams _____ X \$50.00 = _____
_____ _____ _____ _____
Indicate color preference in order (use all four colors)

T&T Div 3 # of teams _____ X \$50.00 = _____
_____ _____ _____ _____
Indicate color preference in order (use all four colors)

Total Registration Fees
of Teams _____ X \$50.00 = _____

Line Judge Deposits (x 1 check per session) _____
(Refundable upon compliance with line judge participation rules).

**Please make checks Payable to “AWANA CLUBS INTERNATIONAL”
Mail to: David Cash, 5828 Cedar Lake Circle, Pensacola, FL 32526
Registration Also Available Online at www.dsawana.com**

Please check the following to ensure registration is complete.
Any registration form received without all boxes checked will be returned:

- Registration Form
- Event Participation Form
- Staff Form for each session of participation
- Check for Registration
- Check(s) for Line Judge Fee
- I have read and understand the accompanying Summary of Games information

Signed _____

Note: In order to compete in this year's events, you must have had at least one coach and the applicable number of line judges present at Coaches Training (Jan 9th).

FOR OFFICE USE ONLY

Date Rec'd _____

Order Rec'd _____

Amt Rec'd _____

Check # _____

All information will be mailed/e-mailed to the Key Contact Person. He/She is responsible for distributing all confirmations and other information.

Sparks-a-Rama & AwanaGames Staff Form

This form must be returned with your registration in order to be considered as registered
You will need one form for each session in which you register (one for Sparks, one for AwanaGames).

Please check the event for which this form applies Sparks-a-Rama AwanaGames

Church _____ City _____ Registration # _____

Key Contact Person: _____ Phone #: (_____) _____ - _____

Address: _____ City/State/Zip: _____

All information will be mailed to Key Contact Person. He/She is responsible for distributing all confirmations and information.
Each church registering is required to supply 3 staff personnel per session to help during their clubs participation in the Event.

Line Judge
(must be adult male 18 yrs or older): _____

Email: _____ Phone #: (_____) _____ - _____

One required per session per church and must attend training session at Spring Training

First Staff Person (this can not be the coach at that session)
(two adults required per church): _____

Email: _____ Phone #: (_____) _____ - _____

Event Experience: _____

Second Staff Person (this can not be the coach at that session)
(two adults required per church): _____

Email: _____ Phone #: (_____) _____ - _____

Event Experience: _____

Additional Staff - optional
(adult or LIT): _____

Email: _____ Phone #: (_____) _____ - _____

Event Experience: _____

Additional Staff - optional
(adult or LIT): _____

Email: _____ Phone #: (_____) _____ - _____

Event Experience: _____

Make Copies as Needed